



# **Intel® Software Guard Extensions (Intel® SGX) Enclave Common Loader API Reference**

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*Intel® Software Guard Extensions (Intel® SGX) Enclave Common Loader API Reference*

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# 1 Introduction

This document provides a proposal for a universal interface for loading the Intel® Software Guard Extensions (Intel® SGX) enclaves on different operating systems. It proposes to put an abstraction layer between a loader function, which creates an image of an enclave, and a lower-level APIs, which create an interface to kernel modules to load the enclave contents into the Enclave Page Cache (EPC) memory (including the creation of the enclave SECS and the initialization of the enclave). The lower-level APIs are currently implemented differently on various operating systems and environments.

## 1.1 Terminology

SGX	Software Guard Extensions
EDMM	Enclave Dynamic Memory Management
EPC	Enclave Page Cache – memory reserved for SGX enclaves
EINITTOKEN	EINIT Token – an Enclave Launch Token
SECS	Secure Enclave Control Structure
SIGSTRUCT	Enclave Signature Structure
SGX2	Feature of SGX which supports Enclave Dynamic Memory Management (EDMM) and extended information (EXINFO) within the State Save Area (SSA)

**Table 1-1: Terminology**

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## **2 Overview**

This document covers the following topics:

- Enclave Loading APIs – APIs used in creating, loading, initializing, and deleting SGX enclaves
- Enclave Management APIs – APIs used in configuring enclaves or requesting enclave information
- Data Structures – data types and structures used in the APIs.

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## 3 Enclave Loading APIs

### 3.1 Enclave Features

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The `enclave_get_features` API provides a generic API to get enclave features which are supported by the platform. For a feature to be supported by the platform, it must be supported and configured by both the HW, the OS, and the Enclave Common Loader.

#### Syntax

```
uint32_t cdecl enclave_get_features();
```

#### Parameters

*none*

#### Return value

Returns flags indicating enclave features which are supported on the platform. For a list of enclave features, see 5.2 ENCLAVE\_FEATURES Flags.

### 3.2 Enclave Creation

---

The `enclave_create` API provides a generic API to create an enclave.

#### Syntax

```
void* cdecl enclave_create(  
    _In_opt_ void*      base_address,  
    _In_      size_t    virtual_size,  
    _In_      size_t    initial_commit,  
    _In_      uint32_t  type,  
    _In_      const void* info,  
    _In_      size_t    info_size,  
    _Out_opt_ uint32_t*  enclave_error  
);
```

#### Parameters

*base\_address* [in, optional]

Optional preferred base address for the enclave. Specify *NULL* to have the base address assigned by the interface.

*virtual\_size* [in]

Virtual address range of the enclave in bytes. This is the amount of virtual memory to reserve for the enclave to use.

*initial\_commit* [in]

---

Amount of physical memory to reserve for the initial load of the enclave in bytes. If the system does not have enough physical memory to commit to the enclave load, the function fails.

The interface may commit larger size if required to adhere to architectural restrictions and may reserve physical pages. Any memory that remains unused after you initialize the enclave by calling **enclave\_initialize** is returned as a list of empty pages.

*type [in]*

Architecture type of the enclave that you want to create.

The value must be of type `ENCLAVE_TYPE` (see 4.2 `ENCLAVE_TYPE` Enumeration).

*info [in]*

Pointer to the architecture-specific information to use for the enclave creation.

For `ENCLAVE_TYPE_SGX1` and `ENCLAVE_TYPE_SGX2`, you must specify a pointer to the `enclave_create_sgx_t` structure (see section 5.7).

*info\_size [in]*

Length of the structure that the *info* parameter points to, in bytes. The length must match the structure that is relevant for the enclave architecture, otherwise it is set to 0.

*enclave\_error [out, optional]*

Optional pointer to a variable that receives an enclave error code. Possible values are described in the `ENCLAVE_ERROR` Enumeration section.

### Return value

If the function succeeds, the return value is the base address of the created enclave.

If the function fails, the return value is `NULL`. The extended error information is stored in the *enclave\_error* parameter if used.

### Remarks:

This function must be called to start loading the enclave. You should retain the return value to use it in other Enclave Common Loader APIs.

The `enclave_create_ex` API provides a generic API for creating an enclave with extended features.

### Syntax

```
void* cdecl enclave_create_ex(  
    _In_opt_ void*         base_address,  
    _In_      size_t       virtual_size,  
    _In_      size_t       initial_commit,  
    _In_      uint32_t      type,  
    _In_      const void*   info,  
    _In_      size_t       info_size,  
    _In_      const uint32_t ex_features,  
    _In_      const void*   ex_features_p[32],  
    _Out_opt_ uint32_t*     enclave_error  
);
```

---

## Parameters

*base\_address [in, optional]*

Optional preferred base address for the enclave. Set to *NULL* to have the base address assigned by the interface.

*virtual\_size [in]*

Virtual address range of the enclave in bytes. This is the amount of virtual memory to reserve for the enclave usage.

*initial\_commit [in]*

Amount of physical memory to reserve for the initial loading of the enclave in bytes. If the system does not have enough physical memory to commit to the enclave loading, the function fails.

The interface may commit larger size if required to adhere to architectural restrictions, and it may reserve physical pages. Any memory that remains unused after you initialize the enclave by calling **enclave\_initialize** is returned as a list of empty pages.

*type [in]*

Architecture type of the enclave that you want to create.

The value must be of type **ENCLAVE\_TYPE** (see 4.2 **ENCLAVE\_TYPE** Enumeration).

*info [in]*

Pointer to the architecture-specific information that is used for the enclave creation.

For **ENCLAVE\_TYPE\_SGX1** and **ENCLAVE\_TYPE\_SGX2**, you must specify a pointer to the **enclave\_create\_sgx\_t** structure (see section 5.7).

*info\_size [in]*

Length of the structure that the *info* parameter points to, in bytes. The length must match the structure that is relevant for the enclave architecture, otherwise it is set to 0.

*ex\_features [in]*

Bitmask that defines the extended features to activate on the enclave creation.

Bit [0] – enable enclave elrange setting.

Bits [1:31] – reserved, must be 0.

*ex\_features\_p [in]*

Array of pointers to extended feature control structures. The index of the extended feature control structure in the array is the same as the index of the feature enable bit in *ex\_features*.

*ex\_features\_p*[0] – pointer to the **enclave\_elrange\_t** structure(see section [enclave\\_elrange\\_t Structure](#)).

*ex\_features\_p*[1:31] – reserved, must be *NULL*.

*enclave\_error [out, optional]*

Optional pointer to a variable that receives an enclave error code. Possible values are described in the **ENCLAVE\_ERROR** Enumeration section.



---

## Return value

If the function succeeds, the return value is the base address of the created enclave.

If the function fails, the return value is *NULL*. The extended error information is stored in the *enclave\_error* parameter if used.

## Remarks:

This function must be called to start loading the enclave. You should retain the return value to use it in other Enclave Common Loader APIs.

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## 3.3 Loading Enclave Data

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The **enclave\_load\_data** API provides a generic API to add pages to an enclave created by the **enclave\_create** API.

### Syntax

```
size_t cdecl enclave_load_data(  
    _In_      void*      target_address,  
    _In_      size_t     target_size,  
    _In_opt_  const void* source_buffer,  
    _In_      uint32_t   data_properties,  
    _Out_opt_ uint32_t*   enclave_error  
);
```

### Parameters

*target\_address* [in]

Address in the enclave where to load the data.

*target\_size* [in]

Size of the range to load in the enclave, in bytes. This value must be whole-number multiple of the page size.

*source\_buffer* [in, optional]

Optional pointer to the data to load into the enclave.

If used, the size of the buffer must be identical to the *target\_size*. If *NULL*, the loaded data is all zeros.

*data\_properties* [in]

Properties of the pages to add to the enclave, including access permissions and others. For example, specific properties for the Intel® SGX include the page type and whether the loading data should be measured.

The value must be bitwise OR of the ENCLAVE\_PAGE\_PROPERTIES enumeration (see section 5.4)

*enclave\_error* [out, optional]

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---

Optional pointer to a variable that receives an enclave error code. Possible values are described in the **ENCLAVE\_ERROR** enumeration (see section 5.1).

### Return value

Return value is the number of bytes that was loaded into the enclave.

If the number differs from the *target\_size* parameter value, this indicates an error. The extended error information is stored in the *enclave\_error* parameter if used.

### Remarks

The *target\_address* must be specified within a previously created enclave memory range.

## 3.4 Enclave Initialization

---

The **enclave\_initialize** API provides a generic API to initialize a created enclave with loaded data.

### Syntax

```
bool cdecl enclave_initialize(  
    _In_      void*      base_address,  
    _In_      const void* info,  
    _In_      size_t     info_size,  
    _Out_opt_ uint32_t*  enclave_error  
);
```

### Parameters

*base\_address* [in]

Enclave base address as returned from the **enclave\_create** API.

*info* [in]

Pointer to the architecture-specific information to use for the enclave initialization.

For **ENCLAVE\_TYPE\_SGX1** and **ENCLAVE\_TYPE\_SGX2**, you must specify a pointer to the **enclave\_init\_sgx\_t** structure (see section 5.8).

*info\_size* [in]

Length of the structure that the *info* parameter points to, in bytes. The length must match the structure that is relevant for the enclave architecture, otherwise it is set to 0.

*enclave\_error* [out, optional]

Optional pointer to a variable that receives an enclave error code. Possible values are described in the **ENCLAVE\_ERROR** Enumeration section.

### Return value

If the function succeeds, the return value is nonzero.

If the function fails, the return value is 0 and the extended error information is stored in the *enclave\_error* parameter if used.

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## 3.5 Enclave Deletion

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The **enclave\_delete** API provides a generic API to delete an existing enclave.

### Syntax

```
bool cdecl enclave_delete(  
    _In_ void* base_address,  
    _Out_opt_ uint32_t* enclave_error  
);
```

### Parameters

*base\_address* [in]

Enclave base address as returned from the **enclave\_create** API.

*enclave\_error* [out, optional]

Optional pointer to a variable that receives an enclave error code. Possible values are described in the **ENCLAVE\_ERROR** Enumeration section.

### Return value

If the function succeeds, the return value is nonzero.

If the function fails, the return value is 0 and the extended error information is stored in the *enclave\_error* parameter if used.

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## 3.6 Allocating Enclave Memory (post-initialization)

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The **enclave\_alloc** API provides a generic API to add pages to an enclave which has already been initialized. Enclave pages are added via the EAUG instruction and must be created with ENCLAVE\_PAGE\_PROPERTIES of **ENCLAVE\_PAGE\_READ | ENCLAVE\_PAGE\_WRITE**.

### Syntax

```
int32_t cdecl enclave_alloc(  
    _In_ void* target_addr,  
    _In_ size_t target_size,  
    _In_ uint32_t data_properties,  
    _In_ uint32_t alloc_flags,  
    _Out_ uint32_t* enclave_error  
);
```

### Parameters

*target\_addr* [in]

Address in the enclave where to allocate memory. This address must be page aligned.

*target\_size* [in]

Size of the range to load in the enclave, in bytes. This value must be whole-number multiple of the page size.

*data\_properties* [in]

---

Properties of the pages to add to the enclave, including access permissions and page type. For `enclave_alloc`, this must specify **ENCLAVE\_PAGE\_READ** | **ENCLAVE\_PAGE\_WRITE** for permissions and is not permitted to contain a page type as the pages are EAUG'ed with page type of `PT_REG`.

In the future, when Control Flow Enforcement Technology (CET) is supported, then this field may contain **ENCLAVE\_PAGE\_SS\_FIRST** or **ENCLAVE\_PAGE\_SS\_REST** indicating that a Shadow Stack page is to be added.

The value must be bitwise OR of the `ENCLAVE_PAGE_PROPERTIES` enumeration (see section 5.4)

*alloc\_flags [in]*

A flag describing how the memory may be used to the OS. This can give the OS some indication on whether to EAUG pages immediately or upon receiving a page fault.

This should be a single value from `ENCLAVE_ALLOC_FLAGS` enumeration (see section 5.6)

*enclave\_error [out, optional]*

Optional pointer to a variable that receives an enclave error code. Possible values are described in the **ENCLAVE\_ERROR** Enumeration (see section 5.1).

### Return value

If the function succeeds, the return value is zero.

If the function fails, the return value is the error code and is the same extended error information stored in the *enclave\_error* parameter if used.

### Remarks

The *target\_address* must be specified within a previously created enclave memory range.

### Possible Error Codes

This function may return the following error codes:

- **ENCLAVE\_ERROR\_SUCCESS (0)**: function succeeded
- **ENCLAVE\_NOT\_SUPPORTED**: SGX2 is not supported by the system
- **ENCLAVE\_LOST**: may be returned if the enclave has been removed or if it has not been initialized (via `EINIT`)
- **ENCLAVE\_INVALID\_PARAMETER**: an invalid combination of flags was provided.
- **ENCLAVE\_OUT\_OF\_MEMORY**
- **ENCLAVE\_DEVICE\_NO\_RESOURCES**
- **ENCLAVE\_INVALID\_ADDRESS**: address does not point to an enclave
- **ENCLAVE\_NOT\_INITIALIZED**: may be returned if the enclave has not been initialized (via `EINIT`). Some configurations may give **ENCLAVE\_LOST** if the enclave has not been initialized.
- **ENCLAVE\_UNEXPECTED**: Unexpected error.

Error codes are described in the **ENCLAVE\_ERROR** enumeration (see section 5.1).

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## 3.7 Modifying Enclave Memory (post-initialization)

---

The **enclave\_modify** API provides a generic API to modify page permissions, page type, or to notify the OS that EACCEPT has been done on a modified page(s).

### Syntax

```
int32_t cdecl enclave_modify(  
    _In_ void* target_addr,  
    _In_ size_t target_size,  
    _In_ uint32_t from_data_properties,  
    _In_ uint32_t to_data_properties,  
    _Out_opt_ uint32_t* enclave_error  
);
```

### Parameters

*target\_addr* [in]

Address in the enclave where to allocate memory. This address must be page aligned.

*target\_size* [in]

Size of the range to load in the enclave, in bytes. This value must be whole-number multiple of the page size.

*from\_data\_properties* [in]

The current properties of the enclave pages. The entire range of pages to be modified must have the same initial properties.

The value must be bitwise OR of the ENCLAVE\_PAGE\_PROPERTIES enumeration (see section 5.4)

*to\_data\_properties* [in]

The new properties of the enclave pages. The entire range of pages to be modified must have the same initial properties.

The value must be bitwise OR of the ENCLAVE\_PAGE\_PROPERTIES enumeration (see section 5.4)

*enclave\_error* [out, optional]

Optional pointer to a variable that receives an enclave error code. Possible values are described in the **ENCLAVE\_ERROR** Enumeration (see section 5.1).

### Return value

If the function succeeds, the return value is zero.

If the function fails, the return value is the error code and the same as the extended error information stored in the *enclave\_error* parameter if used.

### Remarks

The *target\_addr* must be specified within a previously created enclave memory range.

The call to `enclave_modify` may not attempt to configure the page permissions if it modifies the page type. Attempting this may have undefined results based on the OS implementation. For the page type modifications which are permitted by SGX, there are predefined permissions within EPCM and permissions expected within the PTE mapping to ensure that the enclave can EACCEPT and subsequently use the page (if the new `page_type` is not `PT_TRIM`). The following table outlines these transitions:

from_data_properties	to_data_properties	Final EPCM Permissions	PTE Permission
ENCLAVE_PAGE_REG	ENCLAVE_PAGE_THREAD_CONTROL	None	RW
ENCLAVE_PAGE_THREAD_CONTROL, ENCLAVE_PAGE_REG, ENCLAVE_PAGE_SS_FIRST, ENCLAVE_PAGE_SS_REST	ENCLAVE_PAGE_TRIM	None	RW
ENCLAVE_PAGE_REG	ENCLAVE_PAGE_SS_FIRST	None	RW
ENCLAVE_PAGE_REG	ENCLAVE_PAGE_SS_REST	None	RW
ENCLAVE_PAGE_TRIM	ENCLAVE_PAGE_TRIM	Page is removed	

## Error Codes

This function may return the following error codes:

- ENCLAVE\_ERROR\_SUCCESS (0): function succeeded
- ENCLAVE\_NOT\_SUPPORTED: SGX2 is not supported by the system
- ENCLAVE\_LOST: may be returned if the enclave has been removed or if it has not been initialized (via EINIT)
- ENCLAVE\_INVALID\_PARAMETER: an invalid combination of flags was provided.
- ENCLAVE\_OUT\_OF\_MEMORY
- ENCLAVE\_DEVICE\_NO\_RESOURCES
- ENCLAVE\_INVALID\_ADDRESS: address does not point to an enclave or valid memory within the enclave
- ENCLAVE\_NOT\_INITIALIZED: may be returned if the enclave has not been initialized (via EINIT). Some configurations may give ENCLAVE\_LOST if the enclave has not been initialized.
- ENCLAVE\_UNEXPECTED: Unexpected error

Error codes are described in the **ENCLAVE\_ERROR** enumeration (see section 5.1).

---

---

## 4 Enclave Management APIs

### 4.1 Enclave Get Information

---

The **enclave\_get\_information** API provides an extensible API to get specific information from an enclave.

#### Syntax

```
bool cdecl enclave_get_information(  
    _In_      void*      base_address,  
    _In_      uint32_t   info_type,  
    _Out_     void*      output_info,  
    _In_Out_ size_t*     output_info_size,  
    _Out_opt_ uint32_t*   enclave_error  
);
```

#### Parameters

*base\_address* [in]

Enclave base address as returned from the `enclave_create` API.

*info\_type*[in]

Type of the requested information. Supported types are provided in the 0

**ENCLAVE\_INFO\_TYPE** Enumeration section:

- **ENCLAVE\_LAUNCH\_TOKEN**: provides a launch token. A valid Launch Token can be provided only for an initialized enclave.

*output\_info*[in]

Pointer to the information returned by the API.

*output\_info\_size*[in, out]

Size of the output buffer, in bytes. If the function succeeds, the number of bytes is returned in the `output_info`. If the function fails with, **ENCLAVE\_INVALID\_SIZE**, the required size is returned.

*enclave\_error* [out, optional]

Optional pointer to the variable that receives an enclave error code. Possible values are described in the **ENCLAVE\_ERROR** enumeration (section 5.1).

#### Return value

If the function succeeds, the return value is nonzero. If the function fails, the return value is zero and the extended error information is stored in the *enclave\_error* parameter.

If the function fails with the **ENCLAVE\_INVALID\_SIZE** error, the requested size is stored in the *output\_info\_size* parameter

If the function fails with the **ENCLAVE\_NOT\_SUPPORTED** error, the operation is not supported for the defined *info\_type*.

If the function receives an unknown *info\_type*, the **ENCLAVE\_NOT\_SUPPORTED** error is returned.

---

For specific *info\_type* values:

- ENCLAVE\_LAUNCH\_TOKEN may fail with the following errors:
  - ENCLAVE\_NOT\_INITIALIZED : a launch token may only be returned for an initialized enclave
  - ENCLAVE\_NOT\_SUPPORTED: for platforms where the launch token is not provided to user space, the API returns ENCLAVE\_NOT\_SUPPORTED

## Remarks

This API returns specific enclave information based on the *info\_type* parameter.

---

## 4.2 Enclave Set Information

---

The **enclave\_set\_information** API provides an extensible API to set specific information for an enclave.

### Syntax

```
bool cdecl enclave_set_information(  
    _In_      void*      base_address,  
    _In_      uint32_t   info_type,  
    _In_      void*      input_info,  
    _In_      size_t     input_info_size,  
    _Out_opt_ uint32_t*   enclave_error  
);
```

### Parameters

*base\_address* [in]

Enclave base address as returned from the `enclave_create` API.

*info\_type*[in]

Type of the requested information. Supported types are provided in 0

[ENCLAVE\\_INFO\\_TYPE](#) Enumeration:

- ENCLAVE\_LAUNCH\_TOKEN: provides a launch token. A valid Launch Token can be provided only for a uninitialized enclave.
- ENCLAVE\_GET\_LAUNCH\_TOKEN\_FUNCTION: provides a function pointer to a function that is able to obtain Launch Tokens.

*input\_info*[in]

Pointer to information provided to the API.

*input\_info\_size*[in]

Size of the information, in bytes, provided in the *input\_info* parameter.

*enclave\_error* [out, optional]

Optional pointer to a variable that receives an enclave error code. Possible values are described in the **ENCLAVE\_ERROR** enumeration (section 5.1).

### Return value

If the function succeeds, the return value is nonzero. If the function fails, the return value is zero and the extended error information is stored in the *enclave\_error* parameter.



---

The ENCLAVE\_INVALID\_SIZE error indicates an invalid value of the *input\_info\_size*.

If the function fails with the ENCLAVE\_NOT\_SUPPORTED error, the operation is not supported for the defined *info\_type*.

If the API receives an unknown *info\_type*, the ENCLAVE\_NOT\_SUPPORTED error is returned.

For specific *info\_type* values:

- ENCLAVE\_LAUNCH\_TOKEN may fail with:
  - ENCLAVE\_ALREADY\_INITIALIZED : a launch token may only be provided for an uninitialized enclave (the API is not useful if the enclave is initialized)
  - ENCLAVE\_NOT\_SUPPORTED: for platforms where the launch token is not provide from user space, the API returns ENCLAVE\_NOT\_SUPPORTED
- ENCLAVE\_GET\_LAUNCH\_TOKEN\_FUNCTION may fail with:
  - ENCLAVE\_INVALID\_PARAMETER : If *input\_info* is NULL and *input\_info\_size* is not 0, or if *input\_info* is not NULL and *input\_info\_size* is not the size of the function pointer type `sgx_get_launch_token_func_t`.

## Remarks

This API sets specific enclave information based on the *info\_type* parameter.

For *info\_type* ENCLAVE\_GET\_LAUNCH\_TOKEN\_FUNCTION, this function sets a user-specified function pointer of type `sgx_get_launch_token_func_t` as the way to obtain launch tokens. If not NULL, when the Enclave Common Loader obtains launch tokens, it will call this user-specified function to obtain launch tokens. Enclave Common Loader users can set this function pointer to NULL (with size 0) to indicate that they would like to revert to the traditional mechanisms to obtain launch tokens.

## 5 Data Types

### 5.1 ENCLAVE\_ERROR Enumeration

Enclave error enumeration describes the result of an enclave action and the specific error occurred if any.

Enumeration	Value	Meaning
ENCLAVE_ERROR_SUCCESS	0x00000000	No error
ENCLAVE_NOT_SUPPORTED	0x00000001	Enclave type not supported, Intel® SGX is not supported, the Intel® SGX device is not present, or the AESM Service is not running.
ENCLAVE_INVALID_SIG_STRUCT	0x00000002	SGX – SIGSTRUCT contains an invalid value
ENCLAVE_INVALID_SIGNATURE	0x00000003	SGX – invalid signature or the SIGSTRUCT value
ENCLAVE_INVALID_ATTRIBUTE	0x00000004	SGX – invalid SECS attribute
ENCLAVE_INVALID_MEASUREMENT	0x00000005	SGX – invalid measurement
ENCLAVE_NOT_AUTHORIZED	0x00000006	Enclave not authorized to run. For example, the enclave does not have a signing privilege required for a requested attribute.
ENCLAVE_INVALID_ENCLAVE	0x00000007	Address is not a valid enclave
ENCLAVE_LOST	0x00000008	SGX – enclave is lost (likely due to a power event)
ENCLAVE_INVALID_PARAMETER	0x00000009	Invalid Parameter (unspecified) – may occur due to a wrong length or format type
ENCLAVE_OUT_OF_MEMORY	0x0000000a	Out of memory. May be a result of allocation failure in the API or internal function calls.
ENCLAVE_DEVICE_NO_RESOURCES	0x0000000b	Out of EPC memory
ENCLAVE_ALREADY_INITIALIZED	0x0000000c	Enclave has already been initialized
ENCLAVE_INVALID_ADDRESS	0x0000000d	Address is not within a valid enclave Address has already been committed
ENCLAVE_RETRY	0x0000000e	Please retry the operation – an unmasked event occurred in EINIT

<b>ENCLAVE_INVALID_SIZE</b>	0x0000000f	Invalid size
<b>ENCLAVE_NOT_INITIALIZED</b>	0x00000010	Enclave is not initialized - the operation requires an initialized enclave
<b>ENCLAVE_SERVICE_TIMEOUT</b>	0x00000011	The launch service timed out when attempting to obtain a launch token. Check to ensure that the AESM service is running and accessible.
<b>ENCLAVE_SERVICE_NOT_AVAILABLE</b>	0x00000012	The launch service is not available when attempting to obtain a launch token. Check to ensure that the AESM service is running.
<b>ENCLAVE_MEMORY_MAP_FAILURE</b>	0x00000013	Failed to reserve memory for the enclave.
<b>ENCLAVE_UNEXPECTED</b>	0x00001001	Unexpected error in the API

## 5.2 ENCLAVE\_FEATURES Flags

The enclave features flags describe additional enclave features which are supported by the platform. A value of 0 indicates no SGX features are supported.

Value	Meaning
<b>ENCLAVE_SGX1</b> 0x00000001	The platform (HW and OS) supports SGX1
<b>ENCLAVE_SGX2</b> 0x00000002	The platform (HW and OS) supports SGX2

## 5.3 ENCLAVE\_TYPE Enumeration

The enclave type enumeration describes the architecture type of the enclave.

Value	Meaning
<b>ENCLAVE_TYPE_SGX1</b> 0x00000001	Enclave for the Intel® Software Guard Extensions (Intel® SGX) architecture version 1.
<b>ENCLAVE_TYPE_SGX2</b> 0x00000002	Enclave for the Intel® Software Guard Extensions (Intel® SGX) architecture version 2 or SGX2. SGX2 adds Enclave Dynamic Memory Management instructions, which permit an application or the enclave to modify page

	attributes and add or remove pages from the enclave after EINIT.
--	--

## 5.4 ENCLAVE\_PAGE\_PROPERTIES

Value	Meaning
<b>ENCLAVE_PAGE_READ</b> 0x00000001	Enables read access to the committed region of pages.
<b>ENCLAVE_PAGE_WRITE</b> 0x00000002	Enables write access to the committed region of pages.
<b>ENCLAVE_PAGE_EXECUTE</b> 0x00000004	Enables execute access to the committed region of pages.
<b>ENCLAVE_PAGE_THREAD_CONTROL</b> 0x00000100	Page contains a thread control structure.
<b>ENCLAVE_PAGE_REG</b> 0x00000200	Page contains a PT_REG page
<b>ENCLAVE_PAGE_TRIM</b> 0x00000400	Page is trimmed (PT_TRIM). This is for pages which will be trimmed (removed) from the enclave.
<b>ENCLAVE_PAGE_SS_FIRST</b> 0x00000500	Page contains the first page of a Shadow Stack (future)
<b>ENCLAVE_PAGE_SS_REST</b> 0x00000600	Page contains a non-first page of a Shadow Stack (future)
<b>ENCLAVE_PAGE_UNVALIDATED</b> 0x00001000	Provided page contents are excluded from measurement and content validation.

## 5.5 ENCLAVE\_INFO\_TYPE Enumeration

The enclave type enumeration describes the information type.

Value	Meaning
<b>ENCLAVE_LAUNCH_TOKEN</b> 0x00000001	Get or set the launch token.
<b>ENCLAVE_GET_LAUNCH_TOKEN_FUNCTION</b> 0x00000002	Used to set the function to be used for obtaining launch tokens.

---

## 5.6 ENCLAVE\_ALLOC\_FLAGS Enumeration

---

The ENCLAVE\_ALLOC\_FLAGS enumeration describes the how an application may use pages allocated with `enclave_alloc()`. If the OS APIs support providing extra information when enclave memory is allocated, then `enclave_alloc()` will attempt to translate these hints into the OS provided constructs when allocating memory.

Note: only one of these flags should be provided in a call to `enclave_alloc()`

Value	Meaning
<b>ENCLAVE_EMA_NONE</b> 0x00000000	No suggestions provided.
<b>ENCLAVE_EMA_RESERVE</b> 0x00000001	Suggest that the kernel should reserve the memory range and not immediately EAUG pages.
<b>ENCLAVE_EMA_COMMIT_NOW</b> 0x00000002	Gives a hint that the kernel should EAUG pages immediately.
<b>ENCLAVE_EMA_GROWSDOWN</b> 0x00000004	Gives a hint to the kernel that the application will access pages above the last accessed page. The kernel may want to EAUG pages from higher to lower addresses with no gaps in addresses above the last committed page.
<b>ENCLAVE_EMA_GROWSUP</b> 0x00000008	Gives a hint to the kernel that the application will access pages below the last accessed page. The kernel may want to EAUG pages from lower to higher addresses with no gaps in addresses below the last committed page.

## 5.7 enclave\_create\_sgx\_t Structure

---

Contains architecture-specific information to use for enclave creation when the enclave type is ENCLAVE\_TYPE\_SGX1 or ENCLAVE\_TYPE\_SGX2, which specifies an enclave for the Intel® Software Guard Extensions (Intel® SGX) architecture.

### Syntax

```
typedef struct enclave_create_sgx_t {  
    uint8_t      secs[4096];  
} enclave_create_sgx_t;
```

### Members

*secs*

The Intel SGX enclave control structure (SECS) to use for the enclave creation.

---

## 5.8 enclave\_init\_sgx\_t Structure

---

Contains architecture-specific information used to initialize an enclave when the enclave type is ENCLAVE\_TYPE\_SGX1 or ENCLAVE\_TYPE\_SGX2, which specifies an enclave for the Intel® Software Guard Extensions (Intel® SGX) architecture.

### Syntax

```
typedef struct enclave_init_sgx_t {
    uint8_t    sigstruct[1808];
} enclave_init_sgx_t;
```

### Members

#### *sigstruct*

The Intel SGX Enclave Signature Structure (SIGSTRUCT) to use for the enclave initialization.

---

## 5.9 enclave\_sgx\_attr\_t Structure

---

Contains architecture-specific attribute information used to obtain an EINIT TOKEN for an enclave of type ENCLAVE\_TYPE\_SGX1 or ENCLAVE\_TYPE\_SGX2, which specifies an enclave for the Intel® Software Guard Extensions (SGX) architecture.

### Syntax

```
typedef struct enclave_sgx_attr_t {
    uint8_t    attributes[16];
} enclave_sgx_attr_t;
```

### Members

#### *attributes*

SGX enclave's attribute information.

---

## 5.10 enclave\_sgx\_token\_t Structure

---

Contains architecture-specific information used to initialize an enclave of type ENCLAVE\_TYPE\_SGX1 or ENCLAVE\_TYPE\_SGX2, which specifies an enclave for the Intel® Software Guard Extensions (SGX) architecture.

### Syntax

```
typedef struct enclave_sgx_token_t {
    uint8_t    token[304];
} enclave_sgx_token_t;
```

### Members

#### *token*

SGX Launch Token (EINITTOKEN) for the enclave initialization.

---

## 5.11 `sgx_get_launch_token_func_t`

---

Pointer to a function used to obtain a launch token of type `enclave_sgx_token_t`. For an enclave of type `ENCLAVE_TYPE_SGX1` or `ENCLAVE_TYPE_SGX2`, which specifies an enclave for the Intel® Software Guard Extensions (SGX) architecture, instead of relying on the typical mechanisms used by the Enclave Common Loader to obtain a launch token, users may provide their own function to obtain launch tokens. The enclave common library will call this user-provided function instead of its traditional means to obtain launch tokens.

### Syntax

```
typedef uint32_t(COMM_API* sgx_get_launch_token_func_t)
(
    _In_ const enclave_init_sgx_t* css,
    _In_ const enclave_sgx_attr_t* attr,
    _Out_ enclave_sgx_token_t* token
);
```

### Parameters

*css* [in]

Pointer to an `enclave_init_sgx_t` structure.

*attr* [in]

Pointer to an `enclave_sgx_attr_t` structure.

*token* [out]

Pointer to an `enclave_sgx_token_t` structure.

### Return value

If the function succeeds, it should return value is `ENCLAVE_ERROR_SUCCESS`.

If the function fails, it should return a value that corresponds to a **ENCLAVE\_ERROR** enumeration (see section 5.1).

---

## 5.12 `enclave_elrange_t` Structure

---

Contains architecture-specific information to use for the enclave creation with extended feature when the enclave type is `ENCLAVE_TYPE_SGX1` or `ENCLAVE_TYPE_SGX2`, which specifies an enclave for the Intel® Software Guard Extensions (Intel® SGX) architecture.

### Syntax

```
typedef struct enclave_elrange{
    uint64_t enclave_image_address;
    uint64_t elrange_start_address;
    uint64_t elrange_size;
}enclave_elrange_t;
```

### Members

`enclave_image_address`

The base address of the enclave image file.

`elrange_start_address`

The base address of the enclave address range.

---

elrange\_size

The size of the enclave address range.



---

---

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